## **Allowing Tenants With Pets**

### At a glance

When it comes to deciding whether to allow tenants with pets to rent your property, we understand there's a lot to consider.

In the worst-case scenario, a pet will cause extensive damage to the property. However, the best-case (and most likely) scenario is that you'll end up with a responsible, long-term tenant who takes extra steps to ensure the property is well cared for. There are also plenty of ways to mitigate pet-related damage and prevent the worst-case scenario from becoming a reality.

# Key considerations

- By listing your property as "pets negotiable" you can screen prospective pets on a case-by-case basis before making a final decision.
- It is usually unlawful to include a clause in your tenancy agreement that requires carpets to be professionally cleaned at the end of a tenancy. However, if there is a special circumstance, you may be able to include a clause in tenancy agreements where pets are allowed. You will need to carefully word the clause to ensure it is lawful and can be enforced.
- Some insurance companies require that your property management agreement states that pets are allowed at the property in order to qualify for insurance cover.



### **QUICK FACTS**



Roughly 83% of Kiwi households have pets



4.35 million companion animals recorded in 2020



Half of all NZ adults rent

#### **PROS**

- Happy tenants with pets are more likely to stay longer
- Boost demand for your property (easier & faster to rent)
- Sometimes tenants with pets are happy to pay more
- Landlord insurance can help mitigate petrelated damage
- Responsible pet owners are more likely to be responsible tenants
- Tenants are less likely to sneak secret pets onto the property

#### CONS

- Increased likelihood of damage to your property
- Potential for noise issues such as excessive barking
- Odours can build up inside the property
- Allergen risk may put off future tenants
- Potential for disruption to neighbours or other tenants
- Animals tend to accelerate wear & tear